



9D Cinema Incursion Risk Assessment

Lapstone Activity Centre

Risk Rating Key

Very Low/ Low/ Moderate / High / Very High

Activity	Hazard	Risk Assessment (use Matrix)	Control Measure	Who	When
9D Cinema / Virtual Reality Motion Simulator (mobile incursion)	Trip/slip hazards around equipment setup	Low	- Ensure all cables secured and covered - Clearly mark entry/exit paths - No running near equipment - Provider to conduct safety check of setup area	Provider " " Educators Provider	During set up At all times Before use
	Equipment malfunction or instability	Low	- Only use licensed and insured provider - Provider to set up and operate equipment - Inspect setup before use - Keep children away during setup/pack down - Electrical cords to be tagged and tested	Coordinator Provider Provider/ Educators Educators Provider	When booking During set up Prior to use AT all times At all times
	Electrical hazards	Low	- Provider ensures all equipment tagged/tested - Keep liquids and children away from power sources - Cables covered and out of reach	Provider Educators Provider	As required At all times At all times
	Motion sickness / dizziness / disorientation	Low	- Offer non-participation option - Limit ride duration per session if needed - Observe children during use - Stop session immediately if discomfort occurs - Inform families beforehand to identify sensitive children	All educators " " " " Provider Coordinator	As needed " " During use As needed Prior to day
	Sensory overload (flashing lights, sound, motion)	Moderate	- Gather medical and parental consent beforehand - Notify parents about lighting/sound effects - Offer alternative activities - Supervise closely for signs of distress - Avoid for children with seizure history	Coordinator " " All educators " " Coordinator	Prior to day Prior to day As needed At all times At all times
	Behavioural issues (pushing, rushing to participate)	Low	- Clear queueing system- children not participating must remain indoors or in other designated play space - Educators supervise waiting area - Limit group sizes as per ride capabilities - Enforce calm, turn-taking behaviour	All educators " " " " " "	At all times At all times At all times At all times



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			-Children who continue to be unsafe will be removed and miss out	All educators	As needed
	Inadequate supervision	Low	- Maintain active supervision throughout - Assign educators to: entry, exit, and waiting area - Provider to supervise during ride operation and educators to be waiting at exit	All educators Coordinator Provider & Educators	At all times “ “ “ “
	hygiene risks	Low	- Clean VR headsets and seats between uses - Hand sanitiser provided - Encourage children to wash/sanitise hands before and after activity - Unwell children should not attend	Provider Service All educators Responsible person/parents	After use At all times At all times At all times
	Noise exposure	Low	- Keep volume at safe levels - Provide option to remove headset - Schedule in smaller groups if needed	Provider Provider Educators	At all times As needed As needed
	Emergency / power failure during use	Low	- Provider trained in emergency stop procedure - Educators to assist children calmly - Emergency exits kept clear - Pre-brief children on safety	Provider All educators Provider & Educators Responsible person	At all times At all times At all times Prior to activity
Completed by: Jessie McCulloch			Approved By: Kim Salmon		
Signature:			Signature:		
Date: 12/11/2025			Date: 12/11/2025		

