



# Mobile Gaming Incursion Risk Assessment

## Lapstone Activity Centre



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Activity	Hazard	Risk Assessment (use Matrix)	Control Measure	Who	When
Equipment & Electrical Safety	Electrical equipment (TVs, consoles, cords)	Moderate	<ul style="list-style-type: none"> <li>All equipment tested &amp; tagged by provider</li> <li>Cords secured with tape/cable covers</li> <li>Equipment positioned against walls where possible</li> <li>No access to power boards by children</li> </ul>	Provider " " " " Responsible Person	At all times " " At all times
	Overheating equipment	Low	<ul style="list-style-type: none"> <li>Equipment monitored by provider staff</li> <li>Clear ventilation space around consoles</li> <li>Fire exits remain unobstructed</li> </ul>	All educators " " " "	At all times " " " "
	Equipment falling	Moderate	<ul style="list-style-type: none"> <li>Screens placed on stable surfaces</li> <li>No climbing or leaning near equipment</li> <li>Clear boundaries established</li> </ul>	Provider All educators	During set up At all times
Supervision & Child Safety	Large group excitement	Moderate	<ul style="list-style-type: none"> <li>Clear behaviour expectations discussed prior to incursion</li> <li>Organised rotations to minimise crowding</li> <li>Educators actively supervise at all times</li> </ul>	Responsible person " " All educators	Prior to incursion Throughout At all times
	Child exclusion	Low	<ul style="list-style-type: none"> <li>Inclusive game selection</li> <li>Structured turn-taking system</li> <li>Encouragement of teamwork games</li> </ul>	Coordinator/provider Provider All educators	Prior to incursion At all times At all times
	Provider interaction	Low	<ul style="list-style-type: none"> <li>Provider WWCC verified prior to incursion</li> <li>Provider never left alone with children</li> <li>Educators maintain supervision at all times</li> </ul>	Coordinator All educators All educators	Prior to incursion At all times At all times
Physical Safety During Active Games	Movement-based games	Moderate	<ul style="list-style-type: none"> <li>Clear physical play area defined</li> <li>Furniture moved to create safe space</li> <li>Maximum number of players per game enforced</li> </ul>	All educators All educators All educators	At all times
	Fatigue	Low	<ul style="list-style-type: none"> <li>Scheduled breaks between rotations</li> <li>Access to water at all times</li> </ul>	All educators " "	At all times
Screen Time & Wellbeing	Extended screen time	Low	<ul style="list-style-type: none"> <li>Time-limited rotations</li> <li>Mix of active and interactive games</li> <li>Alternative non-screen activities available</li> </ul>	All educators " " " "	At all times
	Inappropriate content	High	<ul style="list-style-type: none"> <li>Only G or PG rated games permitted</li> <li>Games pre-approved by service</li> <li>No online live chat features enabled</li> <li>Parents/ guardians to sign permission form</li> </ul>	Coordinator/ provider Provider Parents	At all times Prior to incursion



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Medical & Additional Needs	Epilepsy (flashing screens)	High (if applicable)	<ul style="list-style-type: none"> <li>Check medical records prior to incursion</li> <li>Consult families where required</li> <li>Avoid high-flash games if necessary</li> </ul>	Coordinator Coordinator Provider	As needed
	Sensory sensitivities	Moderate	<ul style="list-style-type: none"> <li>Quiet space available or headphones offered</li> <li>Volume controlled as needed</li> <li>Headphones if appropriate</li> </ul>	All educators All educators All educators	As needed
Digital technology/ devices	Incursion provider access to digital devices	Moderate	<ul style="list-style-type: none"> <li>Advised prior to incursion that they cannot take photos/videos and if they are required to use their device, they need to step outside away from children</li> </ul>	Coordinator All educators throughout	Prior to incursion During
<b>Completed by:</b> Jessie McCulloch			<b>Approved By:</b> Kim Salmon		
<b>Signature:</b>			<b>Signature:</b>		
<b>Date:</b> 4/3/26			<b>Date:</b>		



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### Risk Matrix

		Likelihood				
		Rare	Unlikely	Possible	Likely	Almost Certain
Consequences	Major	Moderate	High	High	Very High	Very High
	Significant	Moderate	Moderate	High	High	Very High
	Moderate	Low	Moderate	Moderate	High	High
	Minor	Very low	Low	Moderate	Moderate	Moderate
	Insignificant	Very low	Very low	Low	Moderate	Moderate

